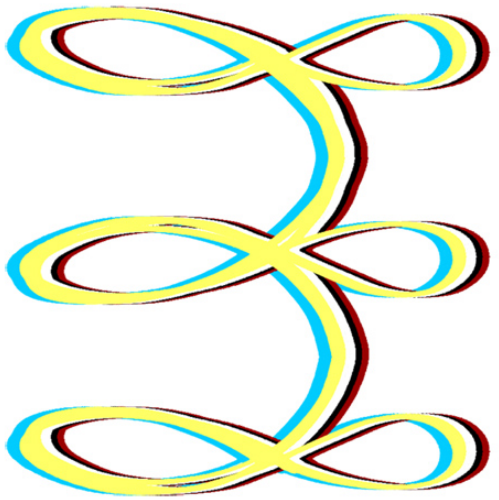
Welcome

- Indigenously-Determined Games
  - Collaborative Development
    - Social Impact Game
    - Board Game
    - Touchscreen Games
  - Adapting Indigenous Storytelling
    - Process
    - Protocol
    - Elements

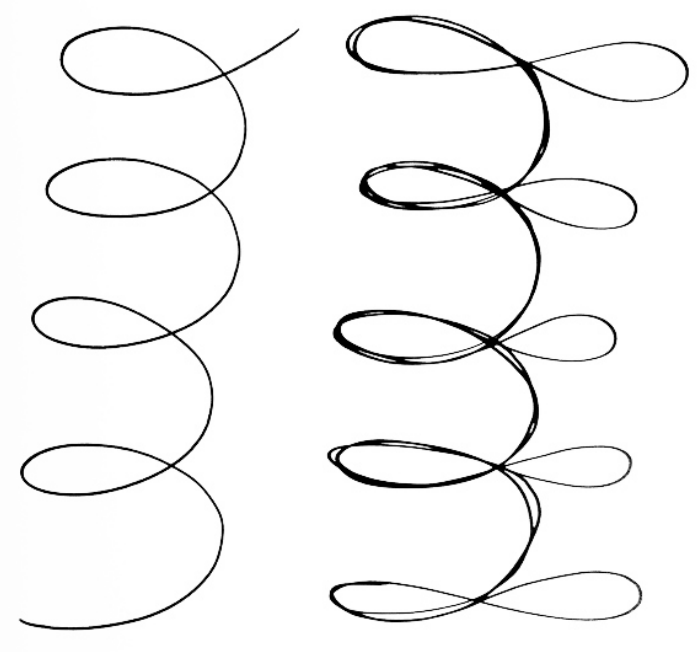


Process

- The Storyteller
  - Storytellers as Guides
    - Stories Inspiring Quests
  - Players as Storytellers
    - Questing and Acts of Survivance
  - Community as Storyteller
    - Communal Voice

Process

- Non-Linearity
  - Life Journey Teachings
    - The Orphan, The Wanderer, The Caretaker, The Warrior, The Changer, The Elder
  - Stories within Stories
    - Introducing Traditional Stories
  - Seasonal Teachings
    - Modes of Play



Biskaabiiyang

Process

- Replayability
  - Returning to Ourselves
    - Revisiting Quests
  - Revisiting Knowledge
    - Strategy in Recognition
    - Increasing Challenge



Kill the man. Save the Indian., Shilo George, 2012

Protocol

- Traditional Teachings
  - Winter Storytelling
    - Feasts and Gatherings
    - Particular Stories
- Ceremony
  - Representation
    - Living Moment
  - Experience
    - Creating as Ceremony

Elements

- Figures
  - Guides
    - Role Models
  - Traditional Figures
    - Recurring
  - Spirits



Woodrow Morrison Jr., Discovering Our Story, 2009

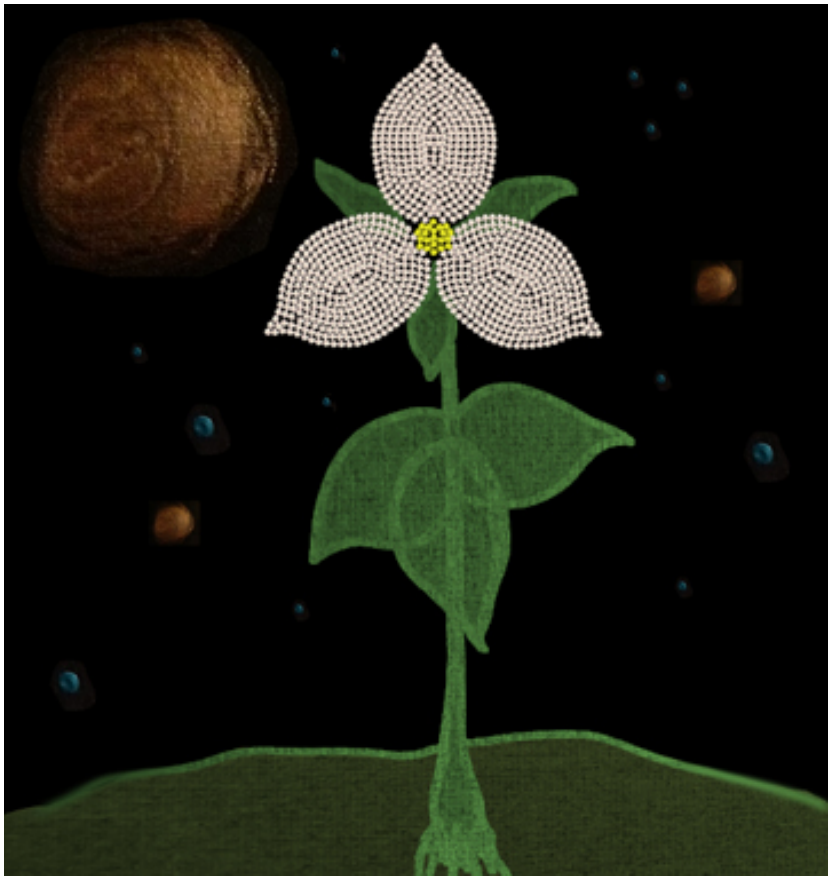
Elements

- Land
  - Knowledge
    - Protection
  - History
  - Placenames



Elements

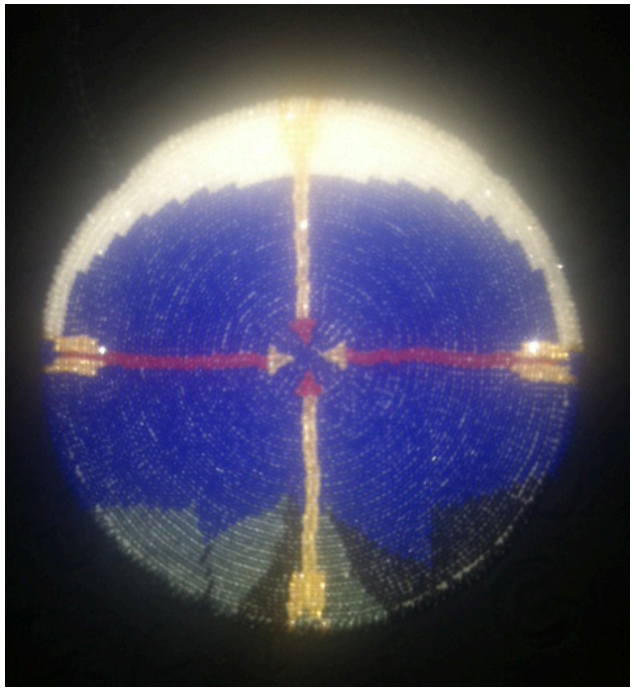
- Teachings
  - Knowledge
    - Traditional Practices
  - Ways of Being
    - Respecting Roles
    - Communal



Acts of Survivance: Core Players



Stevie Lemke, 2013



Katie Gargan, 2012

Acts of Survivance: Core



Shilo George, 2012



Ioma Villa, 2012

Acts of Survivance: Core Players

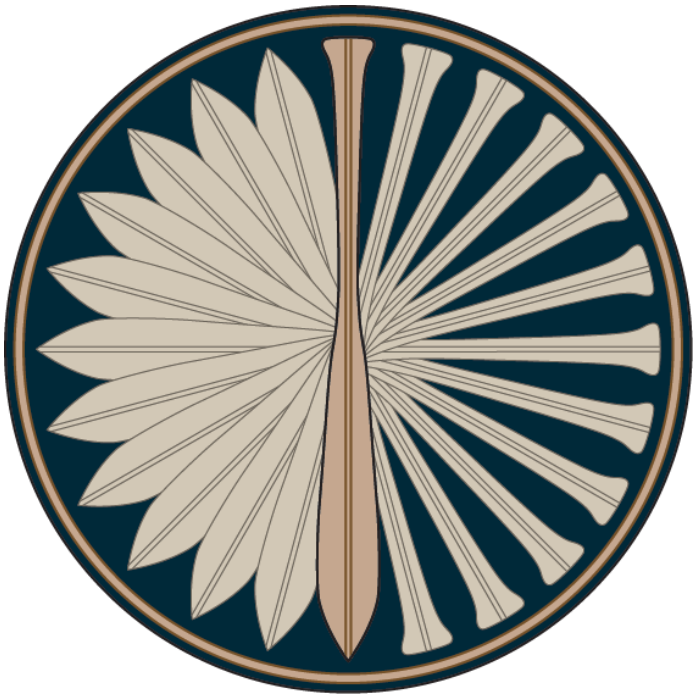


Daughters of the Drum, 2013



Ahchishi Okshulba, 2013

Acts of Survivance: Other Players



Nathan Eby, 2013



Anna Kidney, 2013

Acts of Survivance: Other Players



Kristin Demaree, 2013



Anne Gustafik, 2013

Acts of Survivance: Other Players



Dava Reynolds, 2014



Helen Boylan, 2012

